

MPX 1 Presets

144 5th Plate

A pitch shifter tuned to a fifth, fed into a medium plate. **A/B** inverts the Pitch. The R1 Pedal is a volume input to the effect. The Toe Switch turns the pedal On/Off.

145 5th Octaverb

A larger hall reverb fed into pitch shifters set to fifth down and octave up. The R1 pedal controls Reverb decay. The Toe Switch bypasses the R1 Pedal. **A/B** inverts the Pitch.

146 Oct Cascade

Octave pitch shifts recirculated through delays. The R1 Pedal controls Pitch tune. The Toe Switch simultaneously controls Delay and Reverb. **A/B** controls Pitch +/- octave. The Delay is **Tap**-controlled.

147 Miked Cab EQ

Need to add some realism to a direct recorded distorted guitar track? EQ and ambience are used together to simulate a guitar cabinet miked in a small live room. **A/B** selects closed or open back cabinets.

148 GuitarCab EQ

A great finishing touch for direct guitar or keyboard tracks. The EQ in this program has been tweaked to simulate a guitar cabinet. **A/B** selects closed or open back versions.

149 FazerTremolo

A program that really shows off the power of the routing system. The first effect is a crossover EQ. Low frequencies (below 800Hz) are routed through a phase shifter, and from there into an ambience effect. The high frequencies (above 800Hz) are routed separately to a stereo tremolo.

150 PhaserOnStun

The name says it all. **A/B** simultaneously turns both Chorus and EQ On/Off.

151 WahFazerPdl

A phase shifter feeds a pedal wah with some reverb.

152 Wah Delays

A sweeping wah filter fed into repeating ping pong echoes. The R1 pedal controls Delay Feedback. The Toe Switch controls Delay mix. **Tap**-controlled Delay.

153 Wah Pan Dly

A wah wah filter fed into repeating panning delays. **Tap** controls Delay times. **A/B** simultaneously turns Pitch, Mod, Delay, EQ Off while turning Reverb On and vice versa.

154 Echo-Wah

A fluttery wah-swept sound with ping pong echoes. Delays are tempo-controlled. **A/B** turns Pitch, Mod and Delay On/Off.

155 Detune&Dlys

A very useful, general purpose delay effect with delays detuned further with each repeat. The R1 is a volume pedal input to the effect and the Toe Switch is the R1 Pedal bypass. **A/B** simultaneously turns Reverb On and Pitch and Delay Off.

156 Rotary Cab

A Leslie speaker with a bit of Chamber to fatten up the sound. MIDI Controller 68 (Legato) is patched to **A/B** for remote fast/slow of the rotating speakers.

157 SynthChamber

SweepFilter in front of Stereo Flanger and Chamber adds a resonant, shimmering effect with a hint of space to any dynamic instrument.

158 Ghost Mist

A phased ping pong delay into a long strange ambience reverb. Kind of creepy!

159 A/B Freeze

Play a riff and press **A/B** to loop it. While it's looping you can play along. Press **A/B** again to stop the loop.

160 Synthis izer

A randomly swept filter with mono flange and reverse reverb. Great with sustained sounds.

161 S/H Improv

Every input note is shifted chromatically to a different note within a one-and-a-half octave range. The shift is triggered by input level – a new note for each attack. The rhythm of your playing determines the overall “shape” of the melodies. Check it out with any percussive source, particularly muted guitar or bass.

162 MIDI Arp 1

This program is designed to work with a MIDI keyboard or sequencer. When you play two or more notes at once on the keyboard, the MPX 1 will automatically arpeggiate them. Press **Tap** twice to set the arpeggiator speed. Run the audio of the MIDI source into the MPX 1 to hear synchronized phase shifting and delay. Audio is panned with the arpeggiator as well — lower notes to the left and higher notes to the right.

163 MIDI 16thArp

Similar to **MIDI Arp 1** with a 16th note rhythm and different effects.

164 Call Waiting

Simulates “call waiting” for dialog sound effects. Press **A/B** to interrupt a telephone filter and inject a call-waiting beep.

Programs 165-199 each contain a single effect. Each program can be used alone, or as a building block for creation of your own multi-effect programs from scratch. Use **Copy Effect** in **Edit** mode to copy different combinations of these effects into a single program.

165 ClassicDtune

Fattens just about anything for a PA or recording mix. The left side is shifted up 8 cents, the right side is shifted down 8 cents.

166 Major/Minor

Press **Value** for a parameter that selects a Major or minor 3rd above for the left output. The right output is a perfect fifth above.

167 Transposer

Press **Value** for parameters to change keys.

168 Stereo Shift

Press **Value** for a parameter that shifts the pitch of a stereo signal in semi-tones.

169 MIDIfixVocal

Use **MIDI Pitch Bend** to pitch shift your stereo signal, in 1 cent intervals, +1 semitone.

170 Tuning Note

An internal sine wave generator set to output a tone equivalent to A4. **Value** gives you a parameter that changes the pitch.

171 Rich Chorus

The name says it all.

172 Rotary

Fast speed rotary cabinet.

173 Aerosol

Deep resonant stereo flanger.

174 Phaser

Slow speed phase shifter.

175 Flanger

Slow mono flanger with lots of resonance.

176 Comb

A comb filter set to create a highly colored sound. **Value** accesses a Comb parameter to change colors.

177 Stereo 2Band

2-band stereo parameteric EQ.

178 DigitalEQ(S)

Stereo 2-band EQ routed for best digital performance.

179 DigitalEQ(M)

Mono 4-band EQ routed for best digital performance.

180 Crossover

The input is summed to mono. Frequencies below the crossover point are sent out the left output, frequencies above are sent out the right output.

181 Wah Pedal

The wah effect, patched up for R1 pedal control.

182 Pedal Filter

Four pole resonant filter with R1 pedal-controlled cut-off frequency. A very analog sounding effect.

183 3-Tone

A simple low, mid, high tone control.

184 LFO Filter

A low pass filter modulated by an LFO.

185 RumbleFilter

Four low shelf filters cascade to create a very steep rolloff below 50 Hz.

186 DynaTremolo

This program follows your playing note for note. The harder you play, the faster the tremolo. As your notes die out, the tremolo slows down. Perfect for electric guitar and organ.

187 Auto Pan BPM

An auto panner set to pan once per quarter-note. Press **Tap** twice to sync up with the beat.

188 Broken Speaker

Overdrive simulates the sound of a broken speaker.

189 Short Delay

A 125 millisecond slap.

190 Double Delay

A repeating double eighth-note pattern. Press **Tap** twice to sync up with the beat.

191 [n]Ekos/Beat

A **Tap**-tempo-controlled echo effect. Press **Value** to access the [n] control which determines the number of echoes per beat.

192 ShuffleDly

Delays that repeat in a shuffle pattern.

193 Dual Echoes

Independent echoes on left and right channels.

194 Wild Thing

A syncopated repeating delay.

195 Small Foley

A small Ambience effect adds light space to any sound effect recording.

196 Small Room

A small bright rectangular room.

197 Drum Gate

A bright gated reverb for drums.

198 Small Gym

Go back to those good old high school days. This preset is great for recreating those squeaky sounds your sneakers made on those wooden floors.

199 Tight Plate

A nice short plate reverb for drums and percussion.

200 Clean Slate

Need to start from scratch? This one's as empty as they get.